

Remote Visualization on the AccessGrid

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Retreat 2001

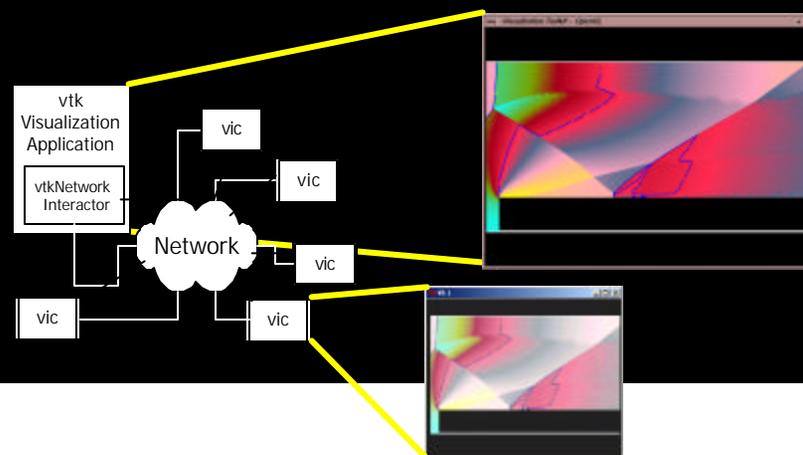
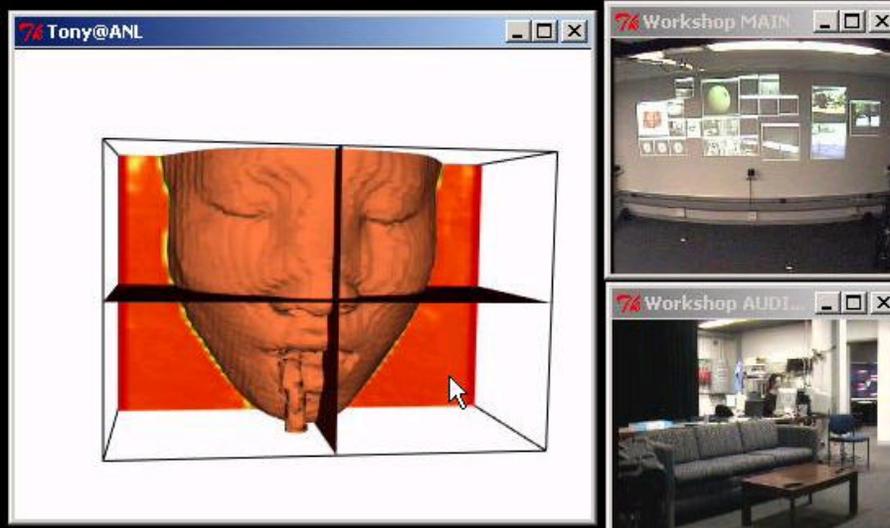
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Is visualization needed?

- *Collaboration is:*
 - *More than just talking and looking at slides ...*
 - *Exchanging ideas*
 - *Asking questions*
- *What is available?*
 - *AGAVE - Electronic Visualization Laboratory*
 - *vtk/vic - Argonne National Laboratory*
 - *Flatland - University of New Mexico*

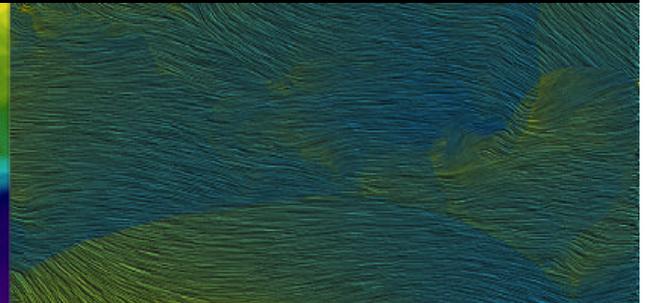
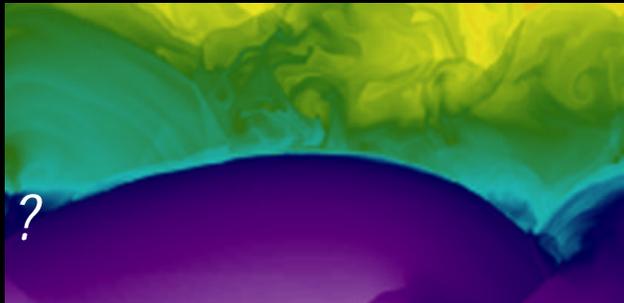
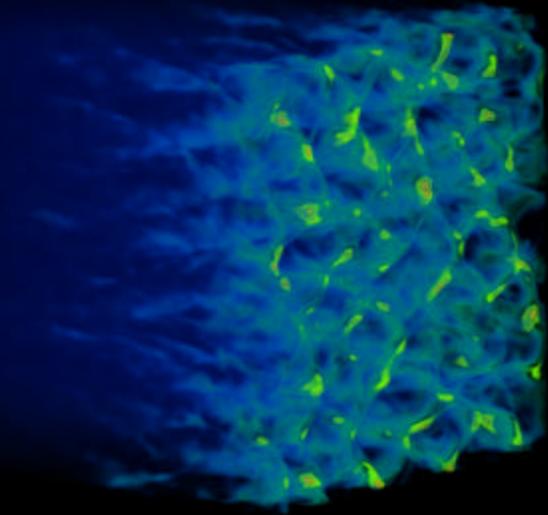
vtk / vic on the Access Grid

- *Lightweight modifications to vic and vtk to enable wide-area use*
- *vic client*
 - *Patch to allow for keyboard input to vic client*
- *vtk server*
 - *Addition of vtkNetworkInteractor, vtkNetworkRenderer that connect vtk application to the net*
 - *Headless video encoder for putting server output on the net*



What we need to do?

- *We need get visual content to users*
- *We need to do this in*
 - *Adaptable manner ?*
 - *High Fidelity, low latency*
 - *Reliable ?*
 - *Recordable ?*

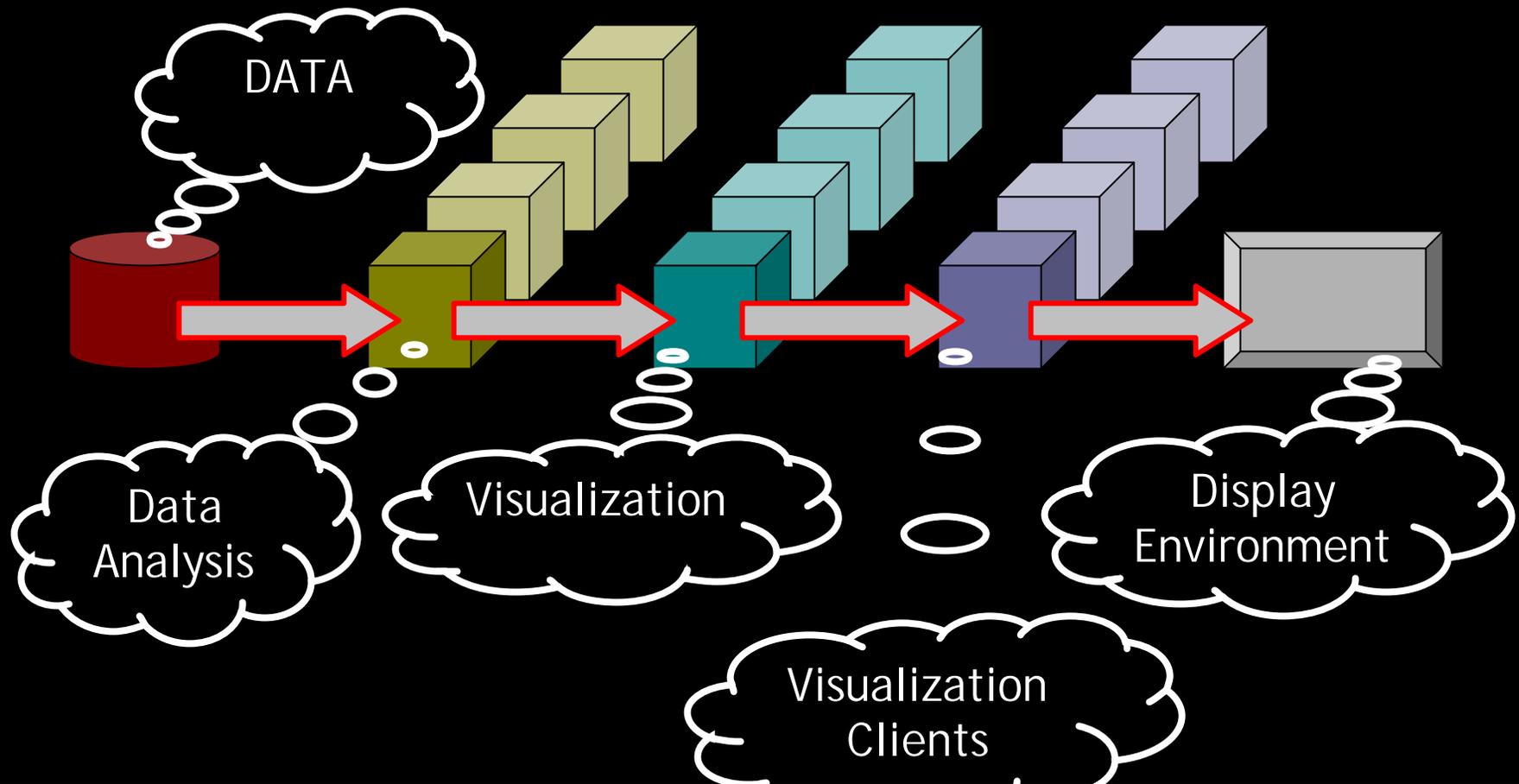


Issues and Requirements

- *Issues*
 - *Pixels versus polygons?*
 - *Compute /Graphics power*
 - *Bandwidth / Latency*
 - *Interaction*
 - *Multi-modality*
- *Requirements*
 - *Portable*
 - *Lightweight*
 - *Interactive*
 - *Multiuser*

Corridor One Architecture

Distributing the Visualization Pipeline



Data Servers

- *Mass Storage*
 - *Large disk farms, tape storage*
- *Instruments*
 - *Experimental beamlines, microscopes, ...*
- *Supercomputers*
 - *Real-time simulation output, expensive post processing steps, ...*

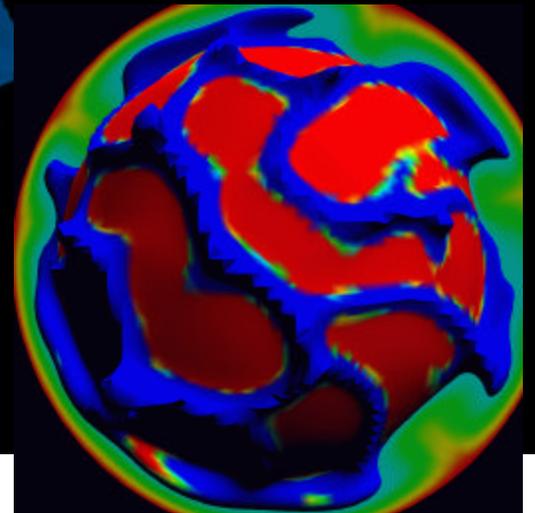
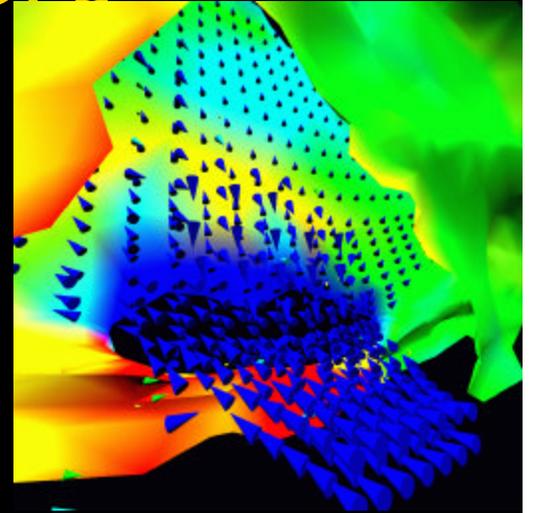
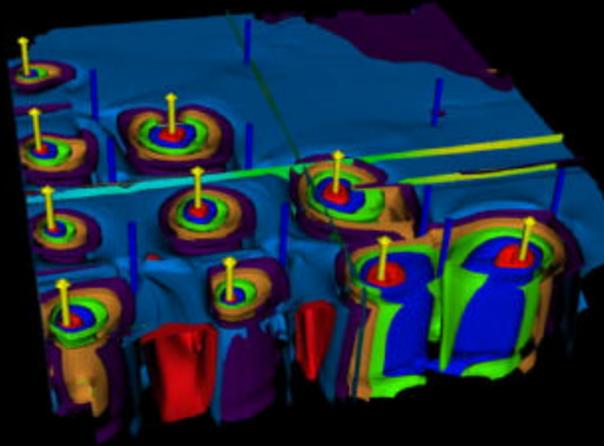


Data Analysis and Manipulation Engines

- *Transposers*
 - *Data reorganization*
- *Manipulation*
 - *Interpolation*
 - *Sampling*
- *Feature Detection*

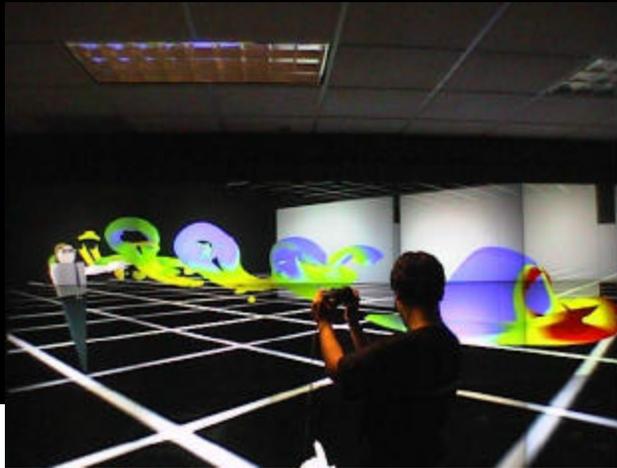
Visualization Servers

- *Parallel & Accelerated Hardware*
- *Volume*
- *Image*
- *Surfaces*
- *Vectors*



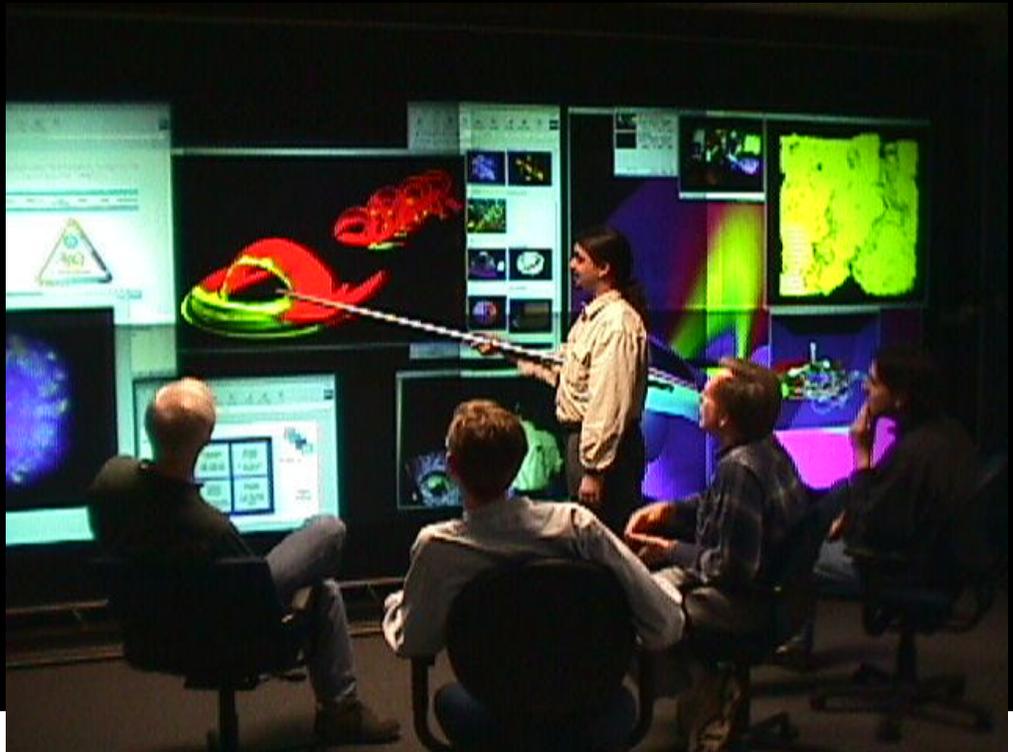
Visualization Clients

- *Lightweight, thin clients*
- *Interfaced with Multiple Display Environments*
- *Collaborative Capabilities*

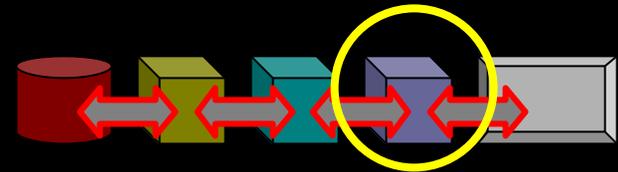


Display Devices and User Environments

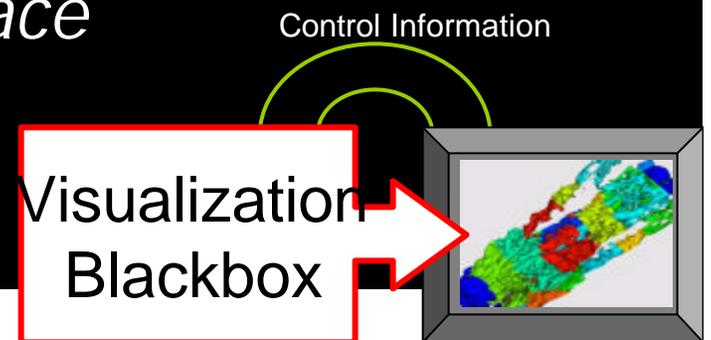
- *Large Format*
- *Collaborative*
- *Immersive*



Starting at the nodes



- *Lightweight client*
 - *Portable (Will the desktop remain Win based?)*
 - *Interactive*
 - *Modes of interaction, floor control*
 - *Progressive Update*
 - *Intelligent network interface*
 - *Interfaced to flow control*



Lightweight client at the nodes ...

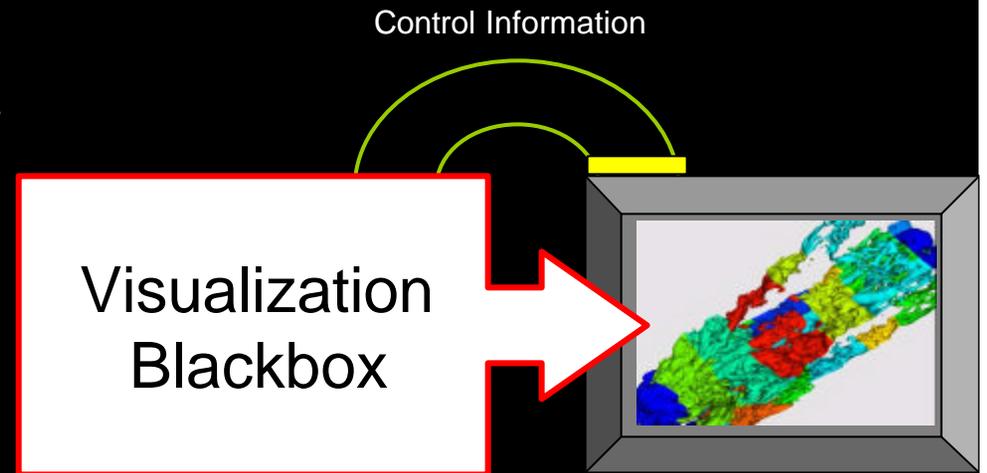
- *Supports both polygonal and video/pixel input*
- *Understand input capabilities*
- *Uses standard interaction methods*
- *Independent of rendering system*
- *Uses collaboration and intelligent layers*

Capability discovery at the nodes ...

- *Simple library of functions*
- *Connected to a database*
- *Database supports*
 - *Graphics card*
 - *Color depth, average polygon rate, etc.*
 - *Network connection*
 - *Average bandwidth*
 - *Much Much More ...*

Intelligent Monitoring at the nodes ...

- *Simple library of functions (IM tools)*
- *Connections to:*
 - *Discovery capabilities*
 - *Current OS*
 - *Lightweight client*
 - *Upstream kernels*



Intelligent Monitoring at the nodes ...

- *Supports adaptive distribution of data*
- *Maximizes performance*
- *Maximizes interaction*
- *Maintains usability*



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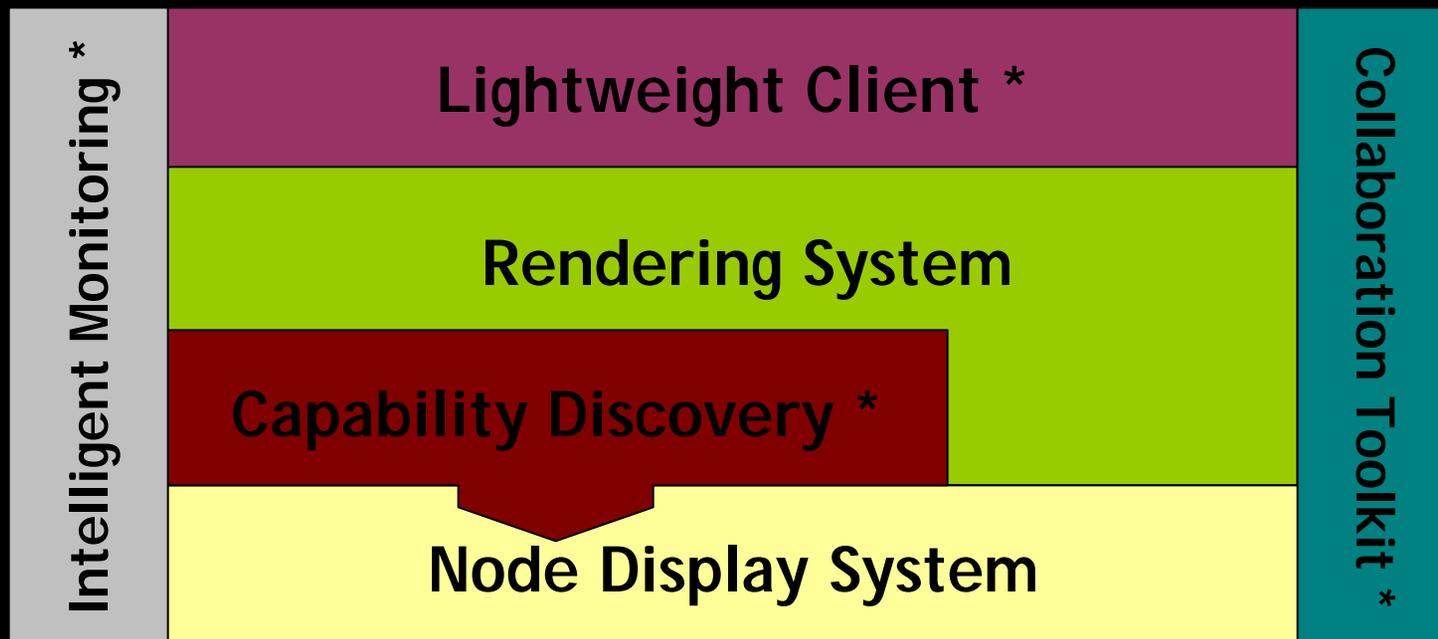
Collaboration toolkit at the nodes ...

- *Cross-cutting issue*
- *Beyond the scope of remote visualization*

But

- *Needed for lightweight client*
- *What does it need to provide?*

at the nodes ...



*** Needs to be built**

Conclusion

- *AG remote visualization needs to be capability driven*
- *Open question*
How are diverse capabilities addressed?
network, display

Example - Argonne Scalable Volume Render

