

A photograph of a hallway with a white grid floor and a red door on the left. The door has a sign that says "Fu Ball". The hallway is dimly lit, and the ceiling is dark. The text "The AccessGrid Project: Vision for the Future" is overlaid in yellow and white.

The AccessGrid Project: Vision for the Future

Rick Stevens
Argonne National Laboratory
The University of Chicago



Kudos and Thanks

- Mary Fritsch
- ANL Conference Services
- Futures Lab Group – Mike, Ivan, Terry, Bob, Lisa, and Mark*
- Alliance AG-in-a-box Team, Alliance PACS...
- Members of the AG-Tech List
- Office of Advanced Scientific Computing, DOE
- PACI Program, National Science Foundation
- inSORS Integrated Communications, Inc. → reception tonight

Goals for the AG Technical Retreat



- To engage a broader community in discussion about the future development of the AccessGrid both technically and conceptually
- To encourage the creation of a developer community interested in advancing *group-oriented* collaboration technologies
- To provide a open forum for discussion of emerging ideas and technologies relating to supporting human collaboration via the Grid



Rules for the AG Retreat

- Enjoy yourself, this is supposed to be fun!
- Be positive and be supportive
 - Many ideas presented here are works in progress and need constructive input
- Q+A is critical part of each talk/session
 - Please limit your prepared remarks to 75% of the time slot (15 minutes + 5 minutes Q/A)
- Your input is important to us so please give us your comments, but also be prepared to have your suggestions taken seriously



ac·cess [[áksess](#)] *noun*

1. **entry or approach:** the possibility or means of entering or approaching a place
2. **opportunity for use:** the opportunity or right to experience or make use of something
3. **right to meet somebody:** the right or opportunity to meet somebody
4. **outburst:** a sudden strongly felt burst of emotion (*literary*) "With a sudden access of tenderness he flung his arm about me." Rider Haggard *She* (1887)
5. **COMPUTING right to use computer:** the right or ability to log on to a computer system or use a computer program *software that allows network access*
transitive verb (past ac·cessed, past participle ac·cessed, present participle ac·cess·ing, 3rd person present singular ac·cess·es)

1. **enter place:** to find a way or means of entering or approaching a place
2. **get information:** to have the opportunity or right to experience or make use of something
3. **COMPUTING call up:** to retrieve data or a computer file *the program can be accessed using the correct password*

[14th century. Directly or via Old French *acces* from Latin *accessus*, the past participle of *accedere* "to come near" (see [accede](#)).]



What is the AccessGrid?

- An Open Grid Based Community
- A Platform Supporting Group-to-Group Collaboration
- An Emerging Collection of Open Source Tools
- A way to think about the Grid
- All of the above

Three Realities of the Access Grid



- Reality #1 →
 - The Emergence of a Grid Community
- Reality #2 →
 - Developing *Group-Oriented* Collaboration Technologies
- Reality #3 →
 - The Core of a Good idea



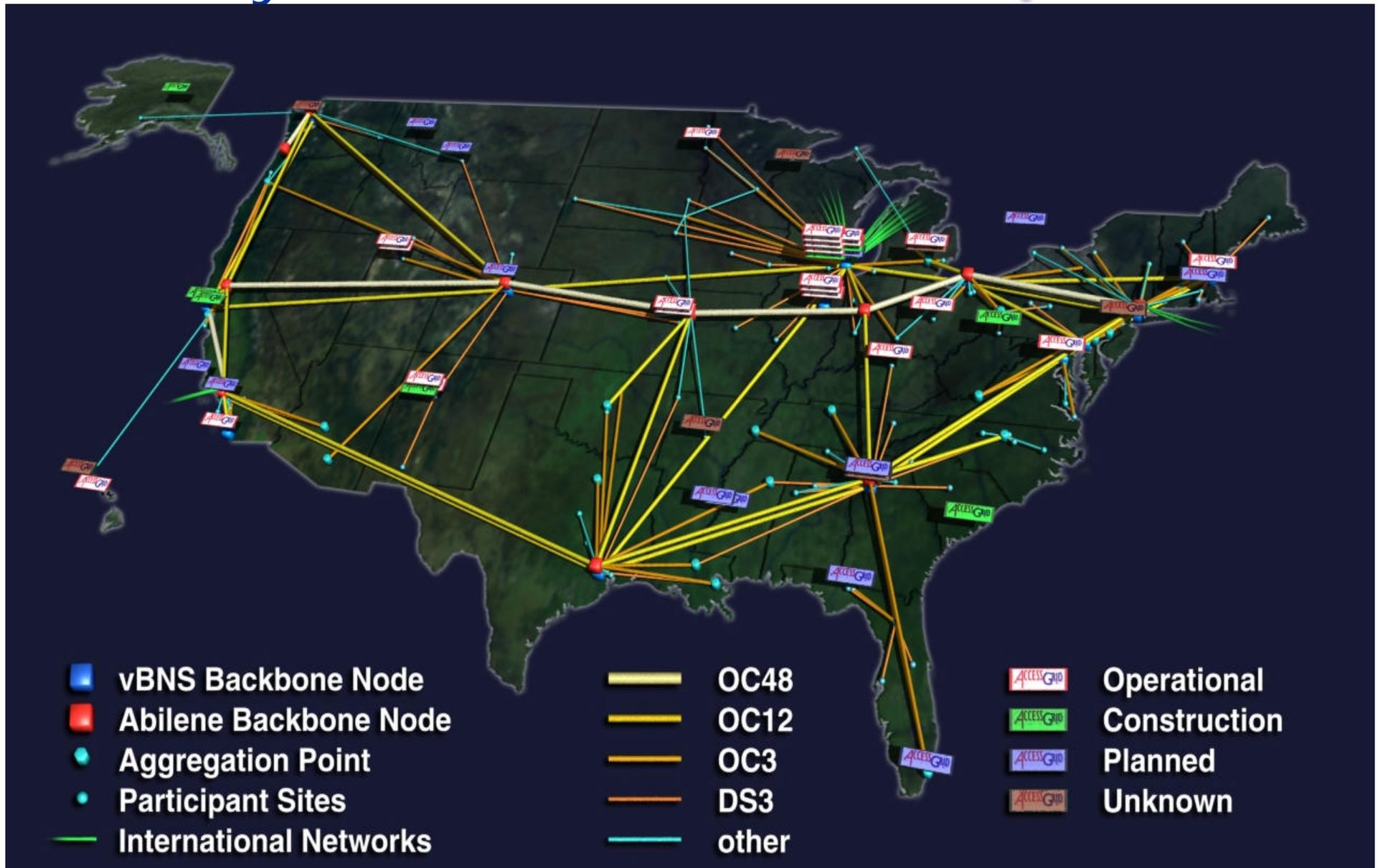
Collaboration is not about
Technology it is about
Communication

The Emergence of an AG Community



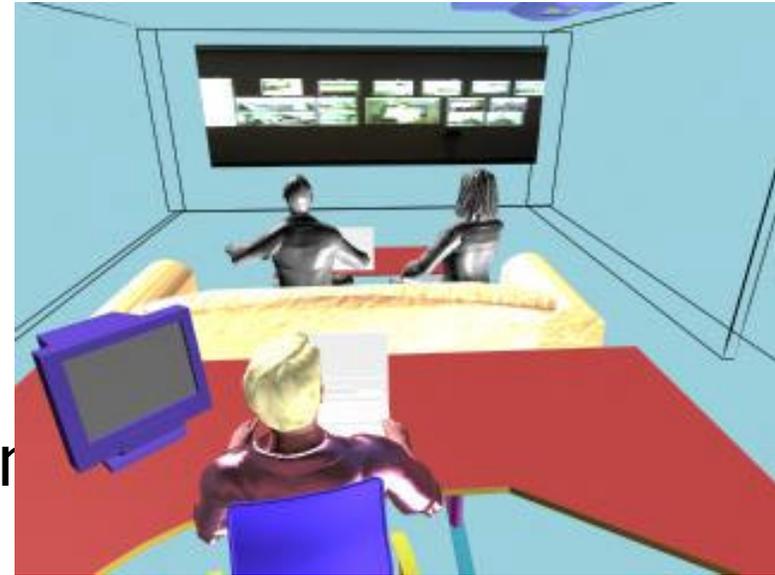
- The Labspace Project and the Founding of the Futures Lab
- I-WAY and Teleimmersion as a way of life
 - "If Travel were free and instantaneous"
- DOE 2000 Shared Virtual Spaces Project
- The Alliance Grid Vision – aka National Technology Grid
- DOE Advanced Visualization Technology Center
- The Grid Book and Grid Forum Founding
- AccessGrid Project start November 1998..
- The Alliance Chautauqua '99 + '00
- The Corridor One DOE NGI project
- SC-Global

The AccessGrid Circa January 2001



The State of the AccessGrid 2001

- Growing Interest
 - End Users
 - Developers
 - Commercial
- New Targets of Opportunity
 - Applications Grids
 - Persistent infrastructure and deployment platforms
 - The human link for creating virtual organizations
 - Integration with Grid infrastructure and services





Where Are We Going?

- We Will Keep the Open Community Orientation
 - AG will be Open to all that are interested
- Embrace the role the AG is playing in Empowering Communities
 - Work with new communities to adapt AG to new purposes
 - Indian Country, Epscor, MSIs, etc.
- Develop Open Interfaces to Promote Rapid Development
 - Work via the Global Grid Forum to define AG interfaces
- Connect with others of common view
 - Exploit Existing Collaboration Technologies
 - Interoperability strategies with existing systems
 - Develop Relationships with Commercial Vendors
 - Enhanced capabilities and develop commercial support



Common AG Questions

- Why not just use Netmeeting?
- Why not just use Internet2's H.323 systems?
- Is there a commercial version of AG with support?
- Can I run the AG on` my Laptop?
- Why do I need all this stuff, isn't this just Mbone?
- This is really cool, how do I get one of these?
- How much network bandwidth do I need to use the AG?
- When will the AG be cheap enough for my house?

What is Driving AG Core Development?

The logo for ACCESS GRID, with 'ACCESS' in red and 'GRID' in blue, set against a grid background.

- The AccessGrid Project is in Transition
 - From an exploratory and Ad hoc development platform → To a focus on open and scalable interfaces → to better understanding of group-to-group collaboration requirements
 - Need a technology and OS independent open framework for further development
- Group2Group-oriented Collaboration Technology Is in Its Infancy
 - We are just starting to understand why this idea is compelling
 - Interest in AG demonstrates desire for new tools that go beyond the desktop
 - Connected to the original goal of the FL-Group at ANL
- Room-Based Computing Environments Challenge Desktop Metaphors
 - We need multiple testbeds and new software environments for exploring what is possible and what is interesting here



Some Things I Would like to See

- Experiments with Alternative Hardware Platforms
 - Pure NT Node – determine performance and functionality issues
 - Pure Linux Node - determine performance and functionality issues
 - Single System Node – Price/Performance, ease of deployment
 - Game Console Based Node – PS2, Xbox, Indrema
 - Integration with smaller scale Tiled Display Systems
- Evaluation of Alternative Software Platforms
 - Define core AG functionality and compare to h.323 systems
 - Evaluate CVW, Garnet, Tango, Etc. in AG type environments

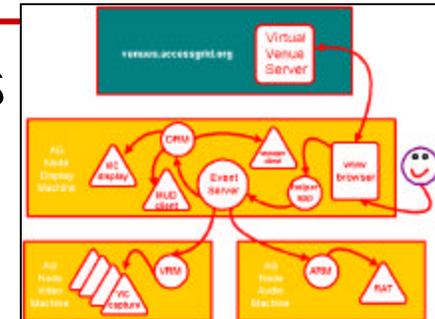


Some Things I Would like to See <II>

- Development of a Wireless AG node for field deployment
 - Satellite based node for remote locations <MARS Soceity, DD>
 - Mobile AG node for vehicular deployment <Rover>
- Development of Wall Panel based AG node <ER-AG>
 - Embedded cameras, touch screen controls, embedded audio
- Tools for Building Rich Persistent Workspaces
 - Tools for Constructing Persistent Project Rooms
 - New Applications, datasets, instrument interfaces, etc.
 - Better Exploitation of Spatial Metaphors for Session and scope
 - Better tools for managing collaboration archives

Some Things I would like to See <III>

- Standard Set of Virtual Venue Services
- Flexible Server Architecture
 - Scalable to Millions of Virtual Venues
 - Supporting a diverse collection of collaboration tools and modalities
 - Enabling a seamless network of distributed collaboration servers
 - Leveraging Standard Grid Services – security, scheduling, etc.
- Open Source Reference Implementation of Basic AG Tools
 - V-V Servers, A/V Tools, Application Sharing, Remote Viz
- Multiple Commercially Supported AG Implementations



More Good Things to Investigate



- AG on Scalable Tiled Displays
 - Large-format and High-Resolution
 - Spatially Integrated Room Scale displays
- Higher Resolution Video/Audio
 - Tiled and/or panoramic video
 - Multi-channel studio quality audio
- Spatialized Audio
 - Personalized Audio
 - Private audio channels per node





Example New Application Domains

- Distributed Paleontology labs
- Real-time Collaborative Medical Consultations
- Financial Markets and Trading Floors
- Software Development Sweatshops
- Collaborative Visual Data Mining and Decision Support
- Distributed real-time crisis management
- Collaborative Genome Annotation Festivals



Potential New AG Communities

- Computational Molecular/Cell biology
- Computational Nanotechnology
- Search for Extraterrestrial Intelligence/LITU
- Biological Field Stations
- Oceanography and Terrestrial Ecology Research Groups
- Scientific Computing Infrastructure Development
- Remote Visualization Research Testbeds
- Student Support Groups

AG to Mars

- Mars Society
- Flashline Station
- NASA Haughton Mars Project





Global Grid Forum

- Argonne and UIC/EVL are proposing to create a GGF Working Group on Grid-based Collaboration Environments
 - Foster development of common specifications, Interfaces and reference implementations of Grid-Based Collaboration Tools
 - Provide input to other Grid Forum working groups on requirements to support the AccessGrid





SCGlobal'01

- A Global Extension to the Supercomputing XY conference
- The idea is to have satellite sites contribute content and participants to the SC'01 Conference
- SCSGlobal will be AccessGrid Based
 - Somewhat like the Chautauquas, but international and linked to SC'01
 - There will be a Monster AG node at SC'01 and many-many remote nodes
 - It will be the first truly global real-time technical multimedia based conference
- SCSGlobal will be an excellent Testing ground for new AG related technologies

Questions?

